

Optical Flow and Motion-Based SSL

2025-02-20
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Optical flow example

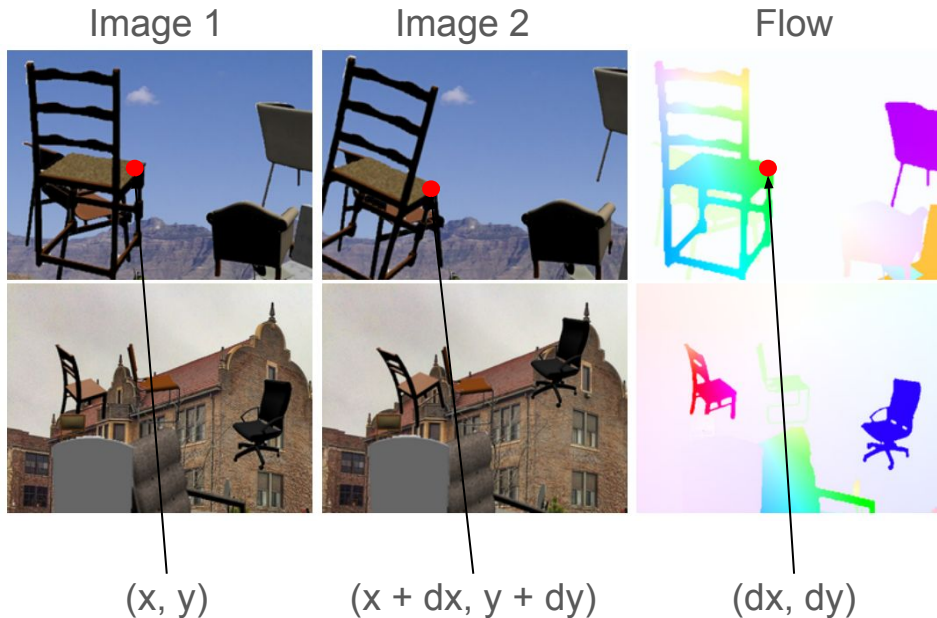


Optical flow problem

Task: estimate motion of pixels between video frames

Estimate the flow field that contains the motion of each pixel coordinate (x, y) from $\text{image1} \rightarrow \text{image2}$

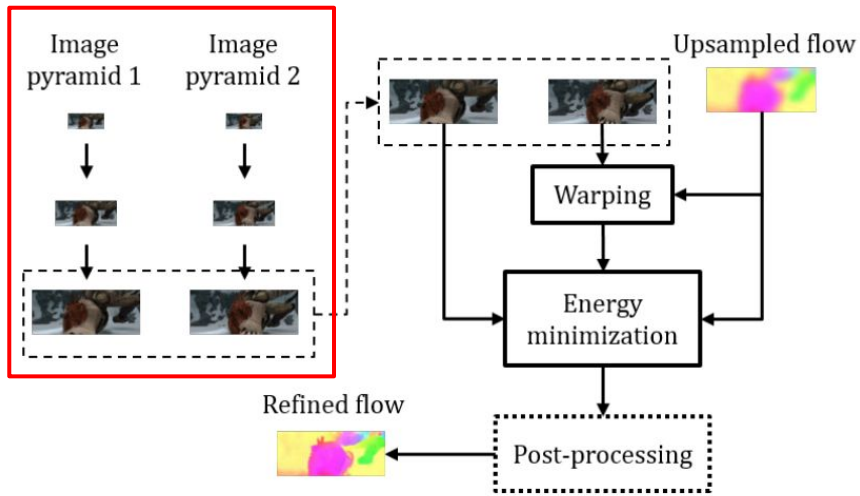
- $\text{flow}[x, y] = dx, dy$
- $\text{image1}(x, y) \leftrightarrow \text{image2}(x + dx, y + dy)$



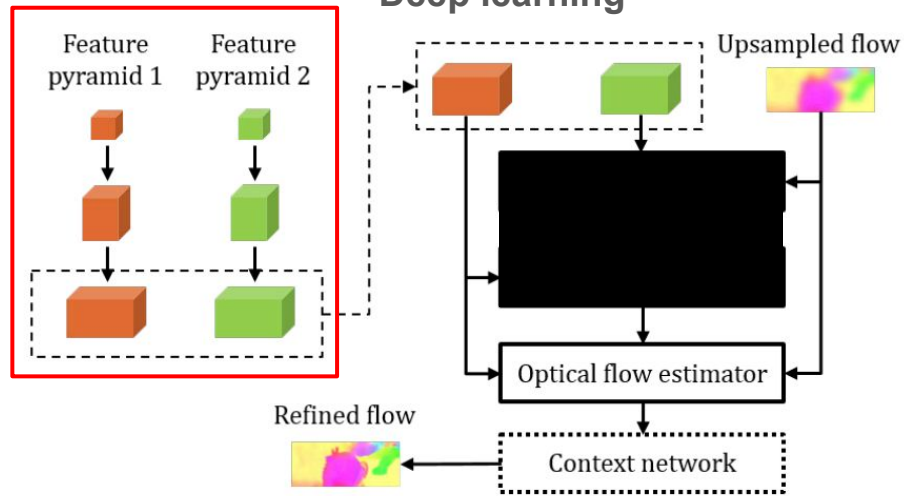
Deep learning for optical flow

Replace image pyramids and hand-crafted features with end-to-end neural networks that produce **feature pyramids**

Classical



Deep learning

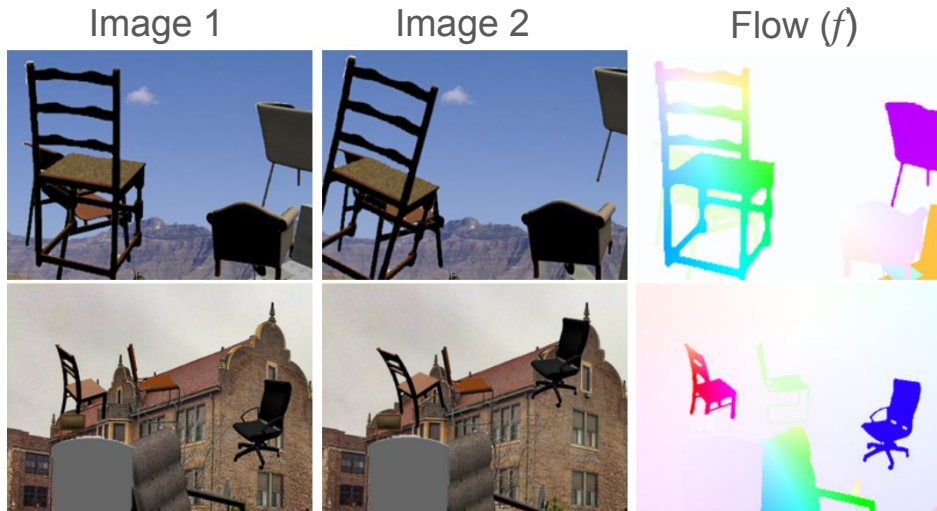


Model architectures for optical flow

Suppose we have the features for each image

We are trying to learn how to match the two feature maps

We use correlations between the two features as useful information for flow



Correlation layer

Inputs: two tensors \mathbf{u} , \mathbf{v} that are each of dimension $H \times W \times D$. For example, features from two images

Output: one tensor \mathbf{z} of dimension $H \times W \times H' \times W'$

Correlation layer

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Output: one tensor \mathbf{z} of dimension $H \times W \times H' \times W'$

- $H' < H$ / $W' < W$ if we want to only search a local neighborhood for each point

Intermediate flow predictions

For flow prediction, we can start with predictions to match coarse, high-level features

Refine these predictions to match more fine-grained features

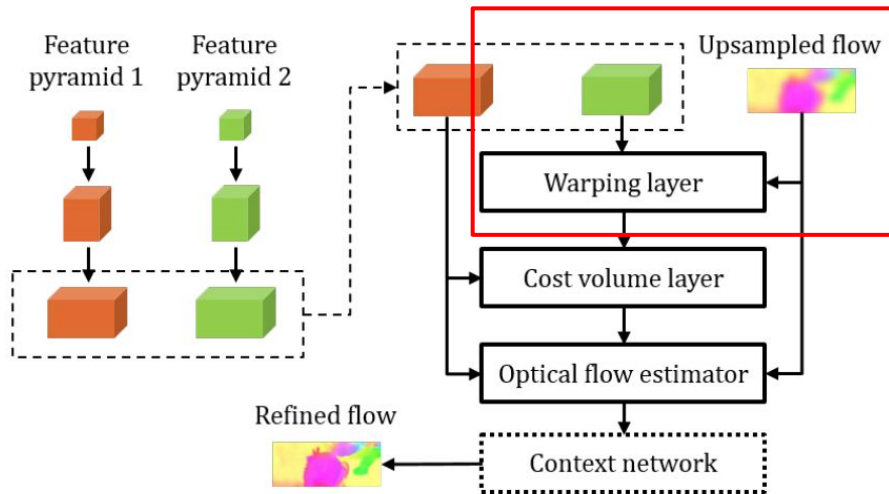
Warp (align) features using flow predictions before computing correlations

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Warp (align) features using flow predictions before computing correlations



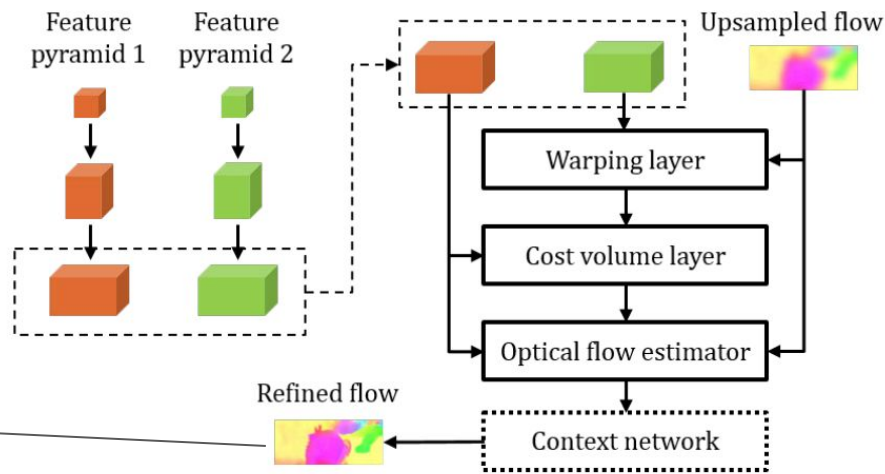
Learning objectives for optical flow models

To train the model to predict flow, we will minimize the error between the model's predicted flow and the ground-truth flow

Error is averaged over entire flow map

Can compute loss over intermediate flow predictions

$$\mathcal{L} = \sum_{i=1}^N \gamma^{N-i} ||\mathbf{f}_{gt} - \mathbf{f}_i||_1$$



Datasets for optical flow models

Synthetically rendered datasets

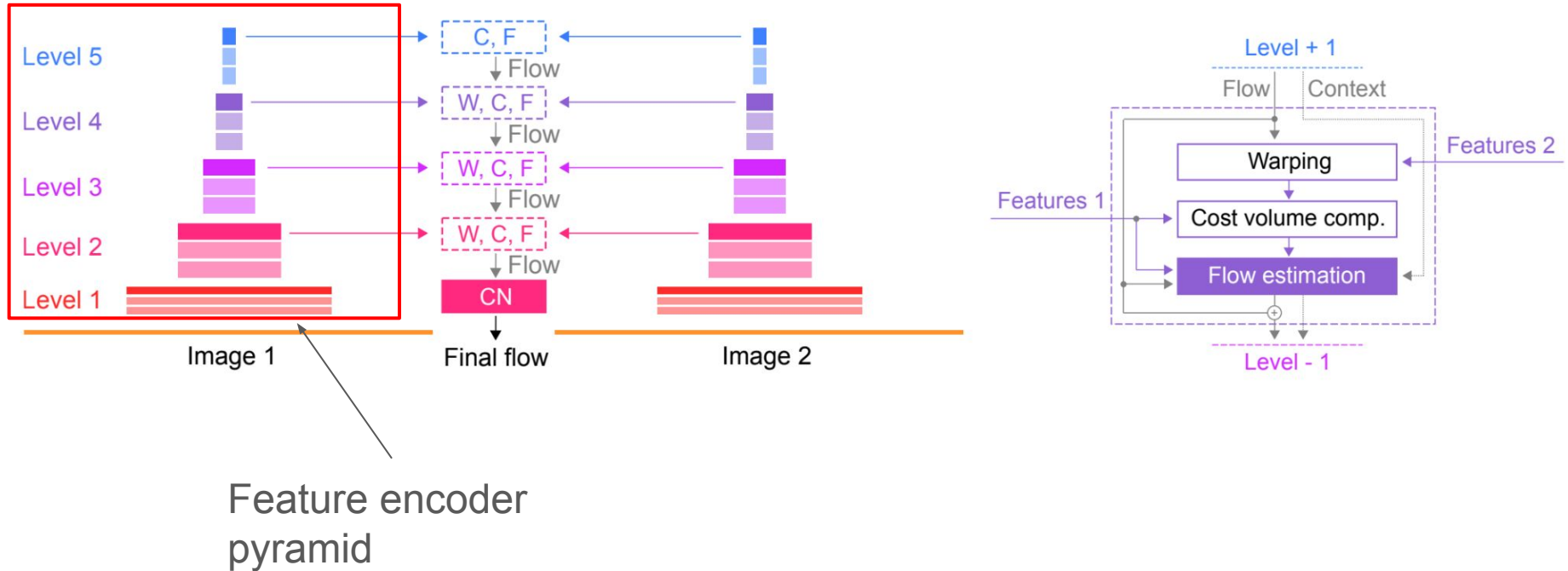
1. FlyingChairs
2. FlyingThings
3. **MPI Sintel**

Real datasets

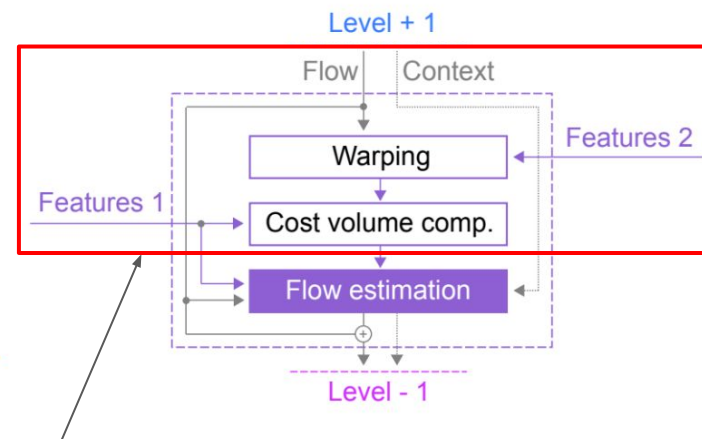
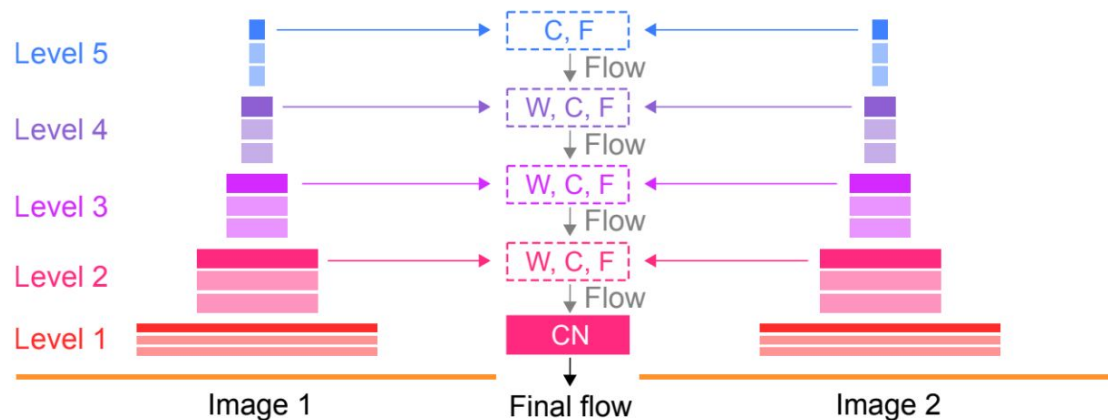
1. KITTI



Optical flow architectures: PWC-Net

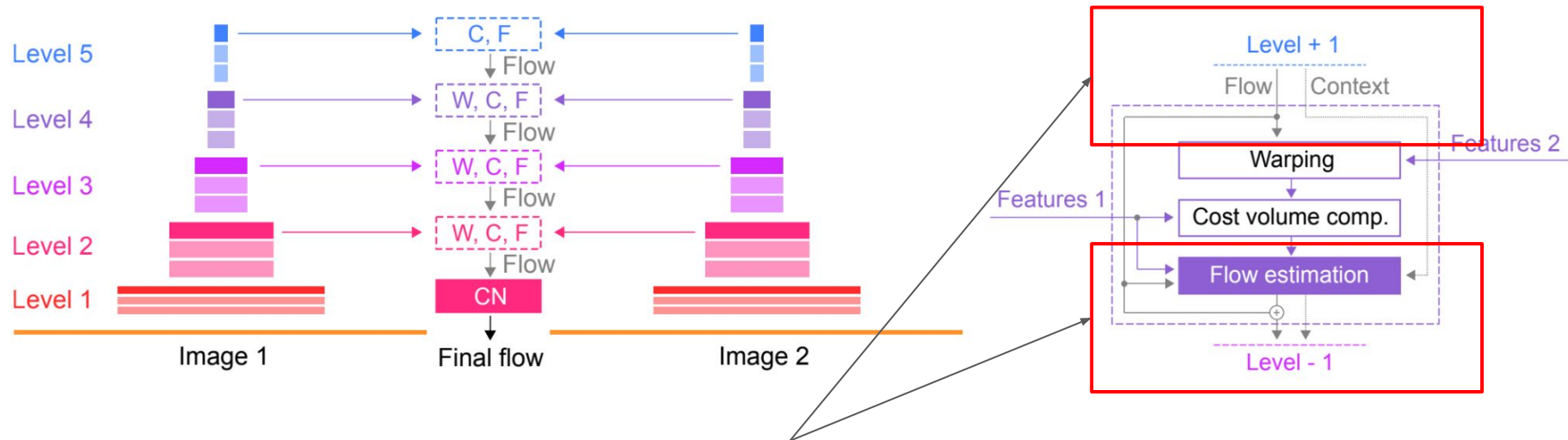


Optical flow architectures: PWC-Net



Cost volume between
features

Optical flow architectures: PWC-Net

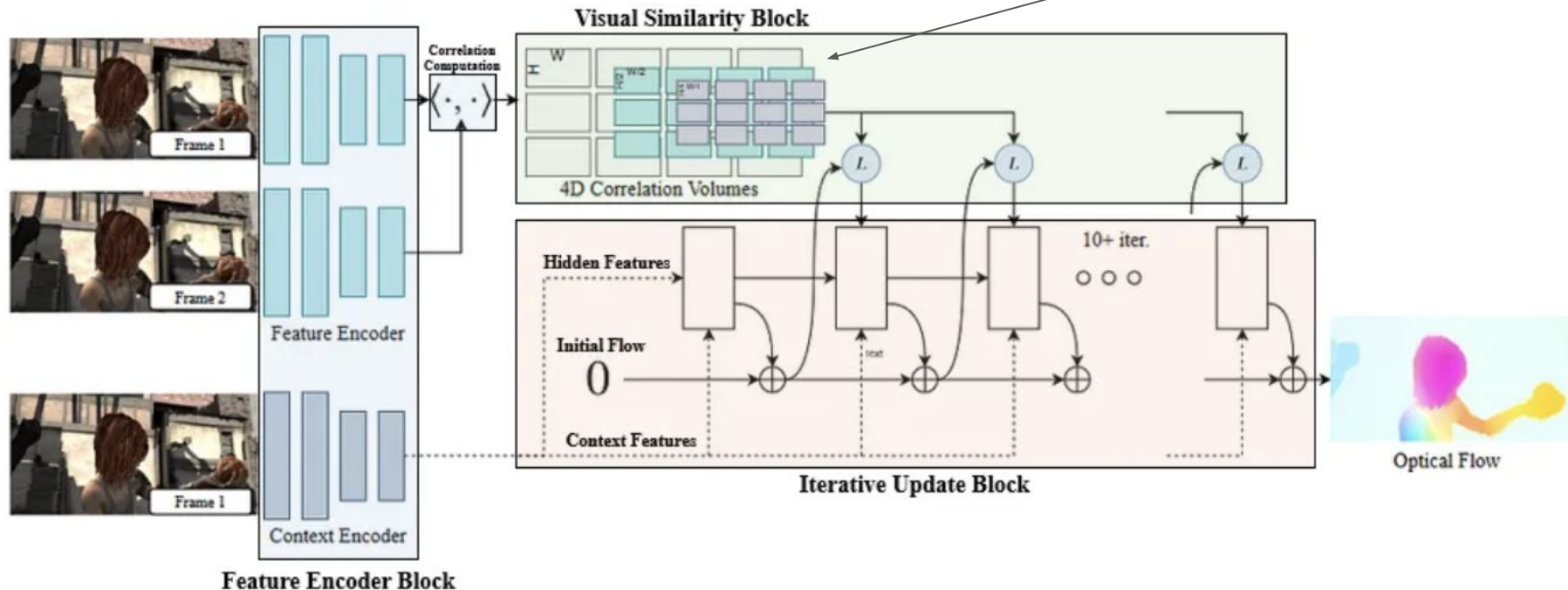


Top-down flow refinement
through feature layers

PWC-Net: Jupyter Notebook

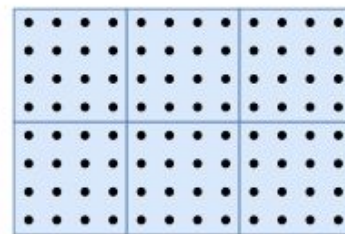
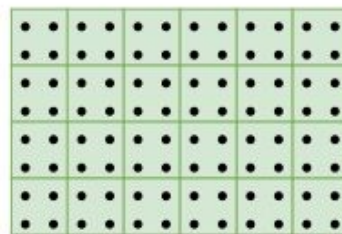
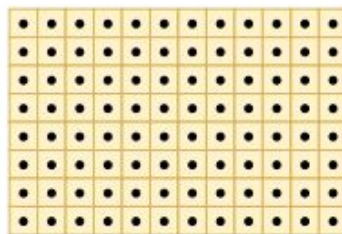
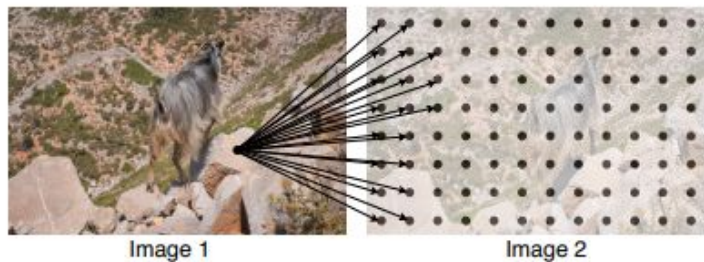
Optical flow architectures: RAFT

Correlation volumes pooled at different resolutions



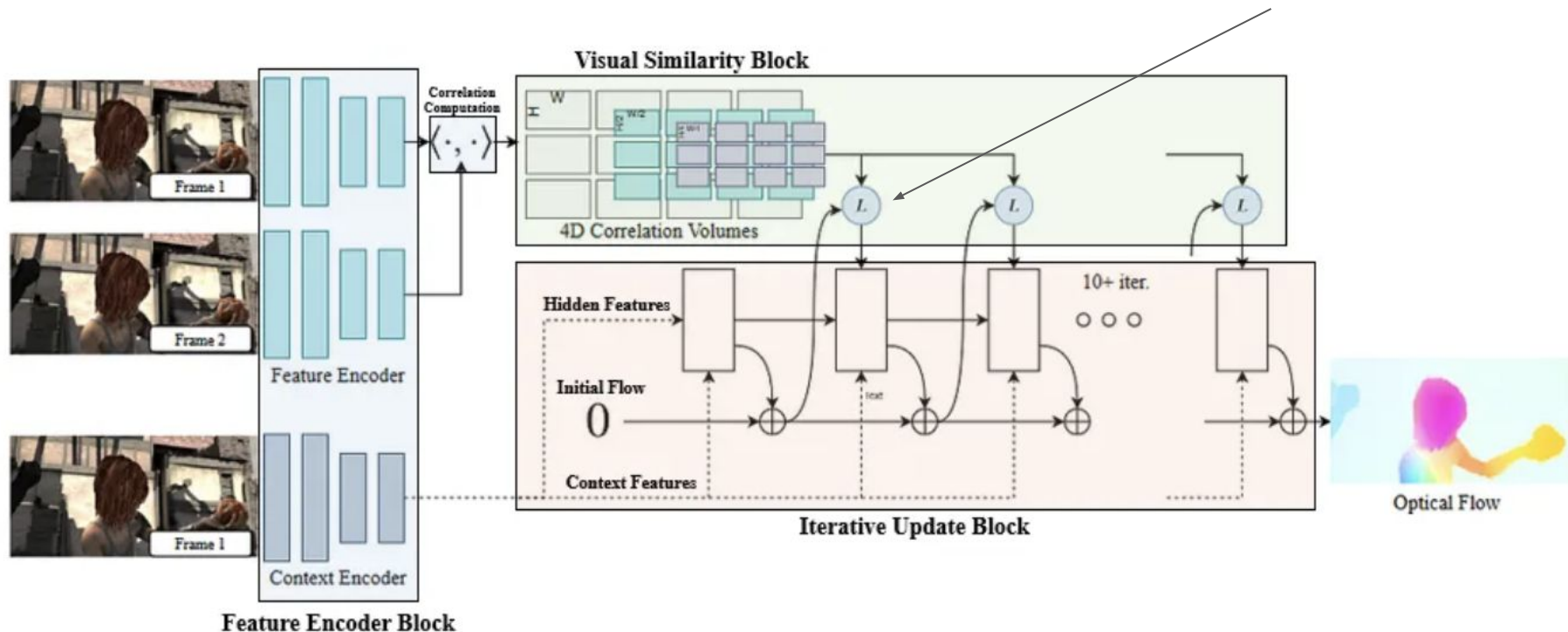
Optical flow architectures: RAFT

Correlation volumes pooled at different resolutions

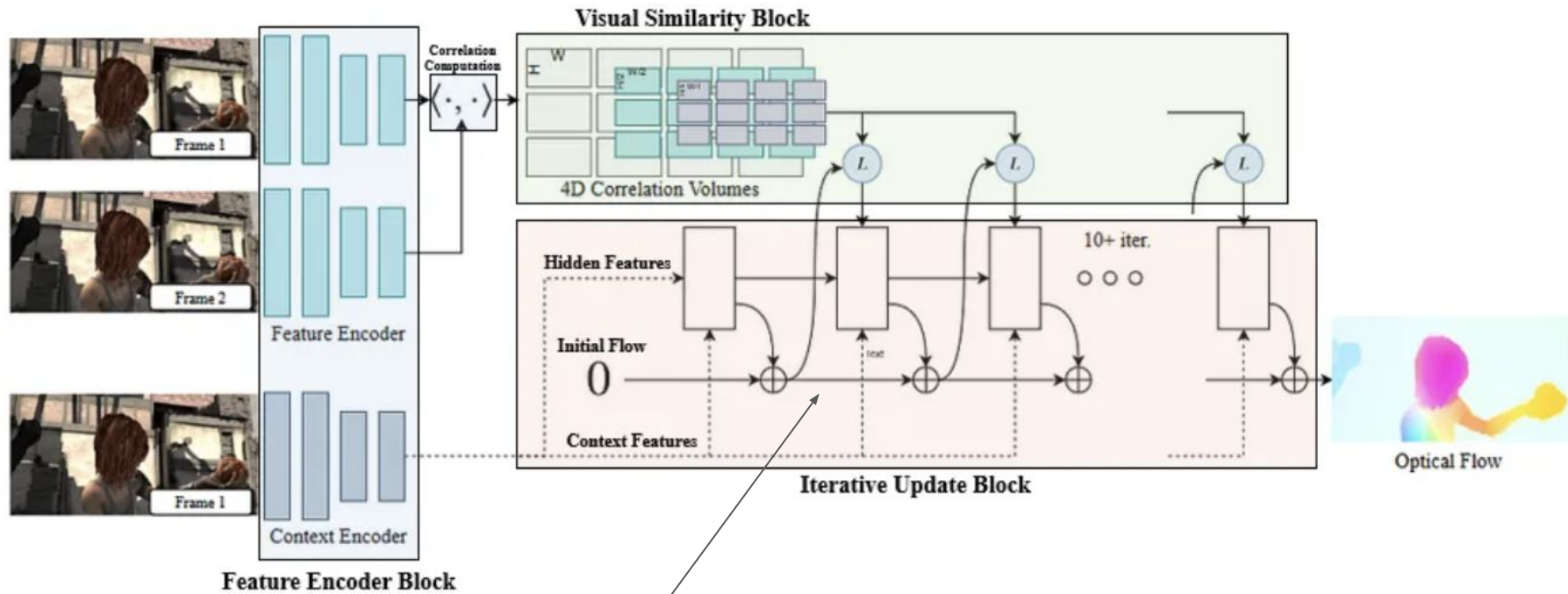


Optical flow architectures: RAFT

Use current flow prediction index into correlation volume



Optical flow architectures: RAFT



Iteratively update using conv + GRU block

Recent advances: long-range flow estimation

Predict dense + long-range motion

Model is optimized at inference time for an entire video

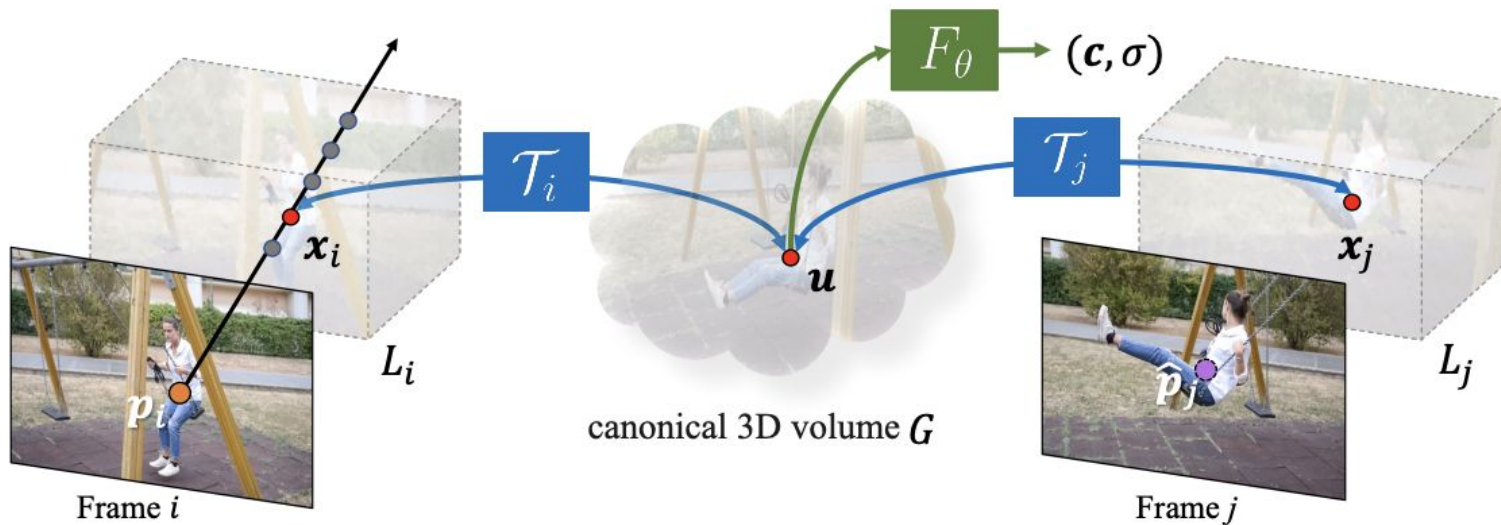
Quasi-3D volume representation + bijections to map volume to local frames

Supervised learning on flow estimates from RAFT

OmniMotion visualizations

<https://omnimotion.github.io/>

OmniMotion: Method



(a) OmniMotion representation

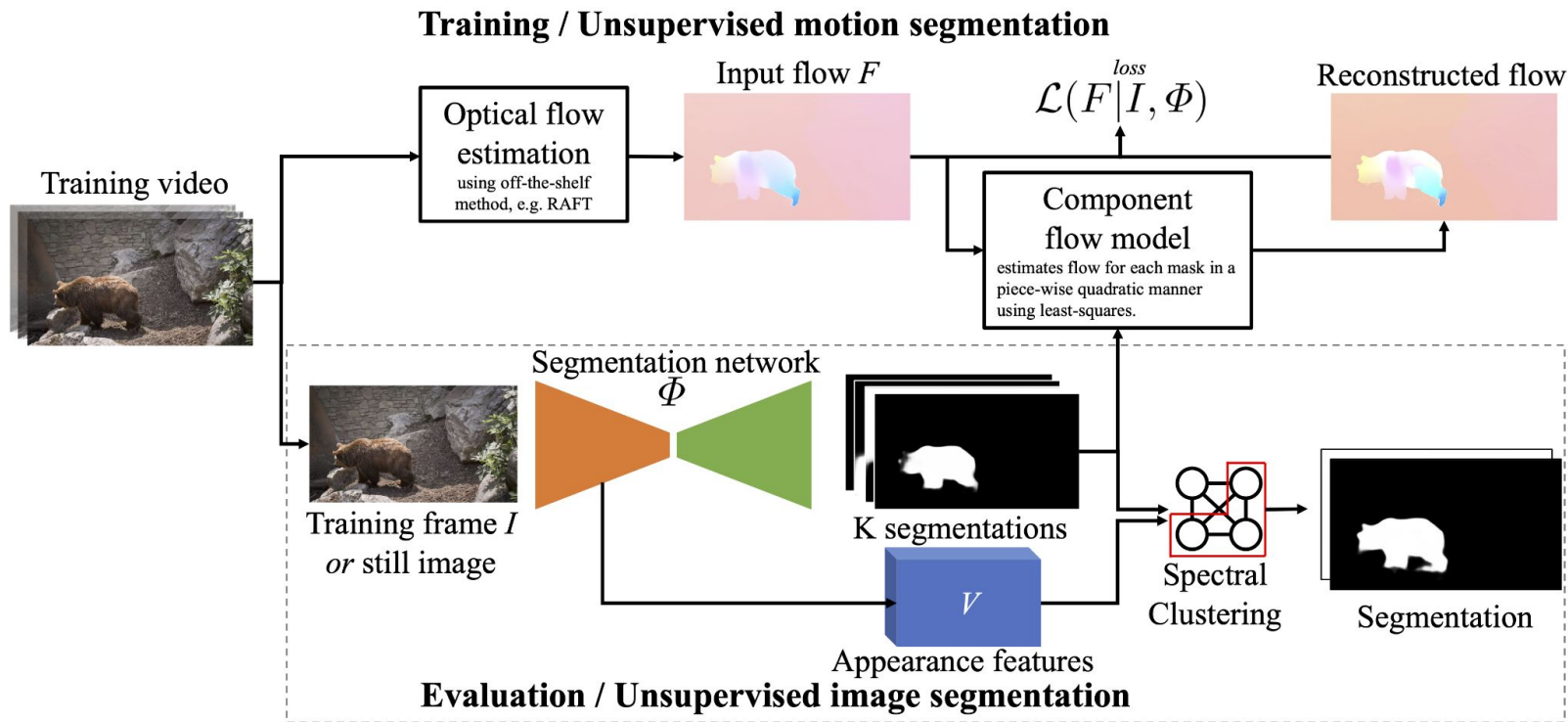
Recent advances: object segmentation with flow

Use optical flow as a cue for objects in images and videos

Have prior notion that we can model the motion of objects with simple parametrics

Learn segmentation network using constrained flow reconstruction as the supervising signal

Recent advances: object segmentation with flow



Global versus dense self-supervised learning

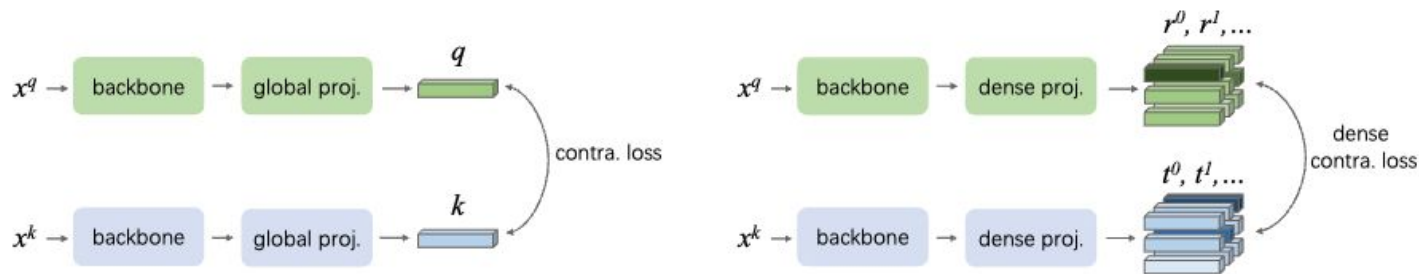


Global versus dense self-supervised learning

Joint-embedding SSL: push together embeddings of “positive pairs”

Global SSL: embeddings are single global vectors of images

Dense SSL: embeddings are dense (h x w) local vectors of images

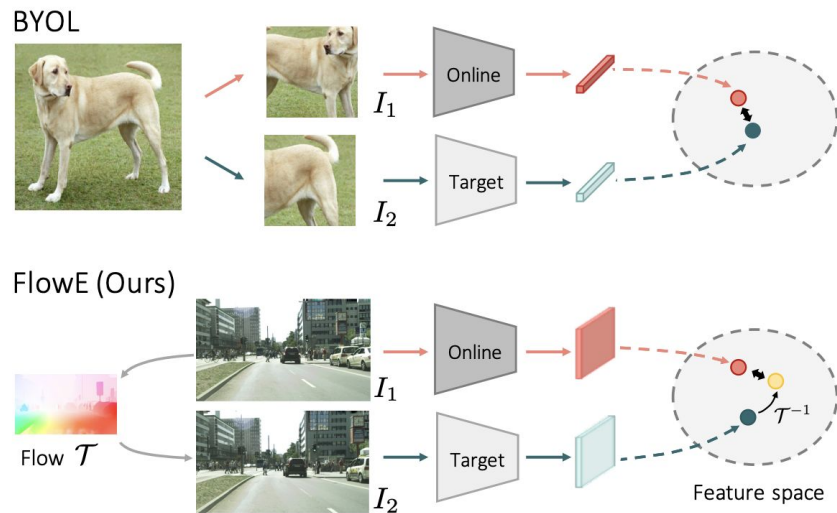


Flow for dense self-supervised learning

SSL (e.g., BYOL): minimize **global** features between different views of an image

1. ***In-the-wild*** data may contain cluttered scenes with ***many objects***

Dense SSL: compare **dense** feature maps between different views of an image

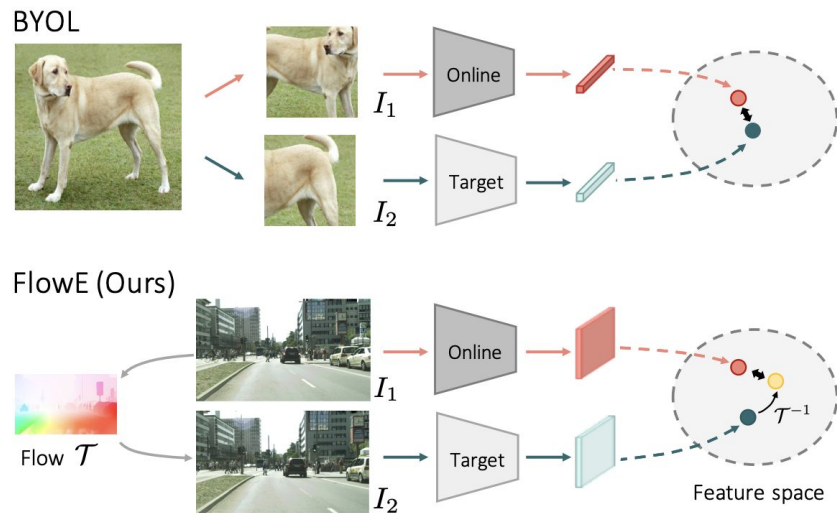


Flow Equivariance (FlowE)

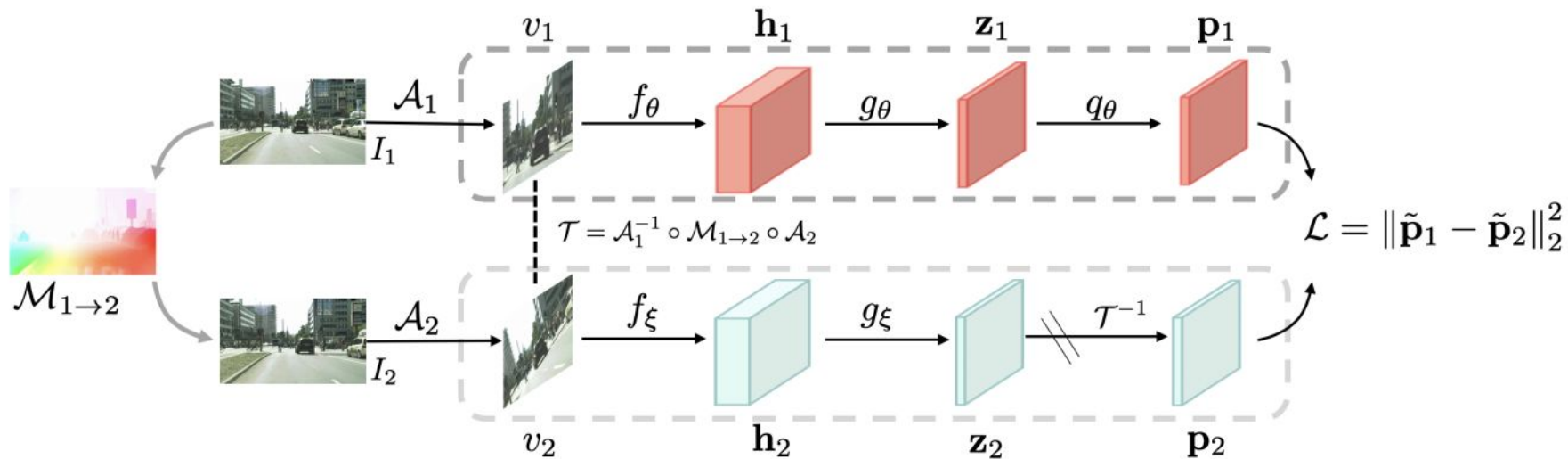
SSL (e.g., BYOL): minimize **global** features between different views of an image

Dense SSL: compare **dense** feature maps between different views of an image

FlowE: use **flow** to align dense feature maps between frames of a video



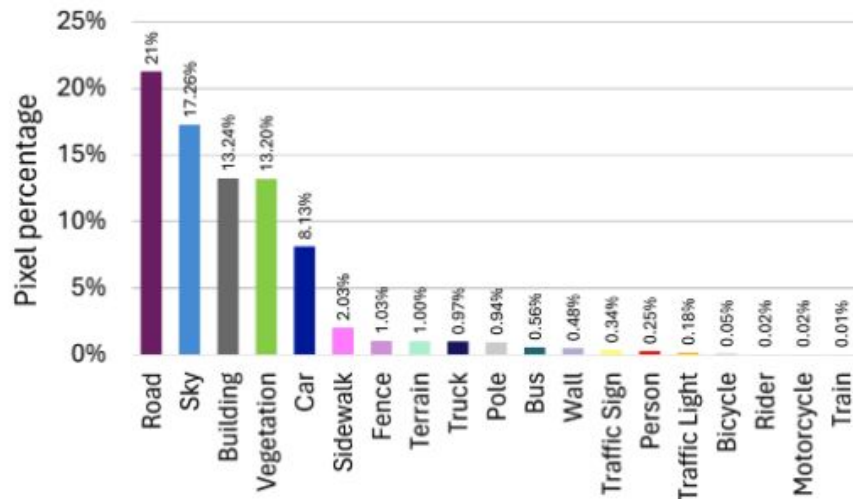
FlowE Method



Dense SSL's spatial region imbalance problem

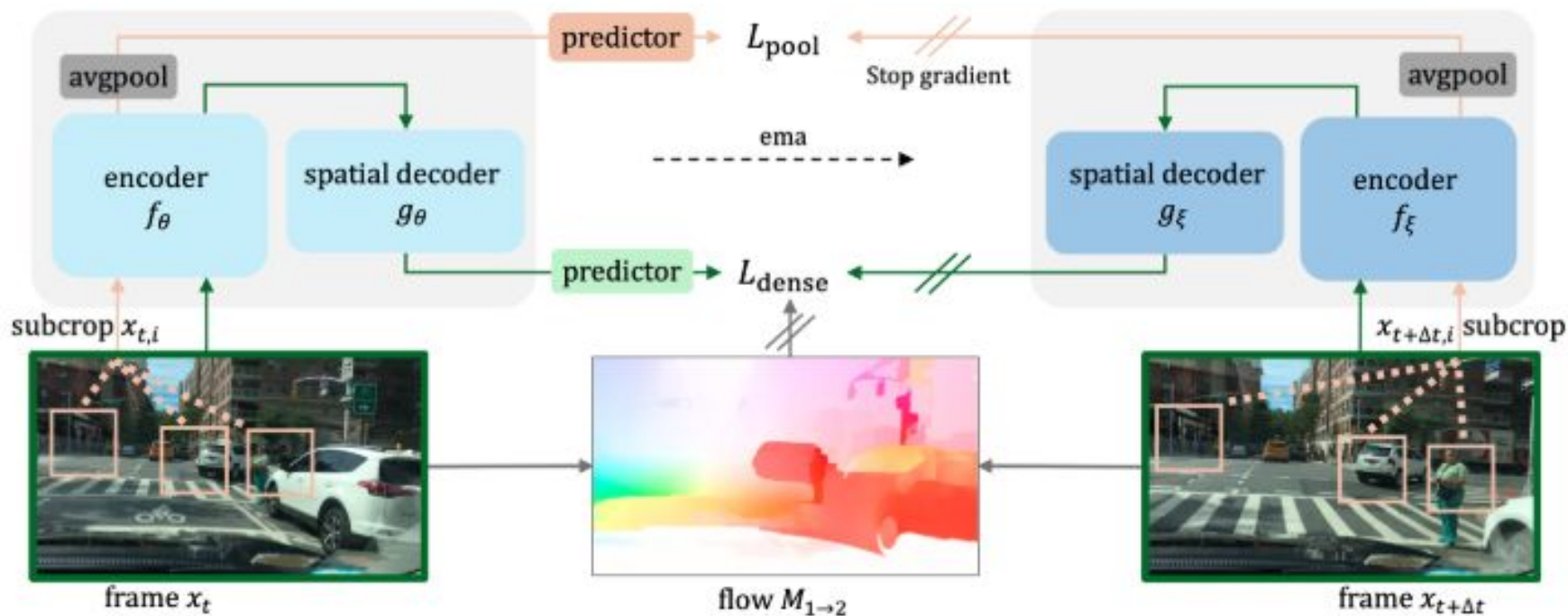


Semantic segmentation map for multi-object scene from BDD100K

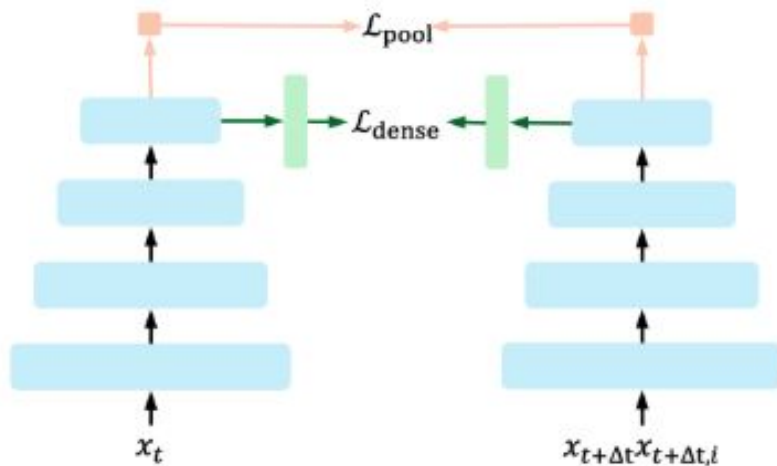


Crucial foreground objects only represent a small proportion of pixels

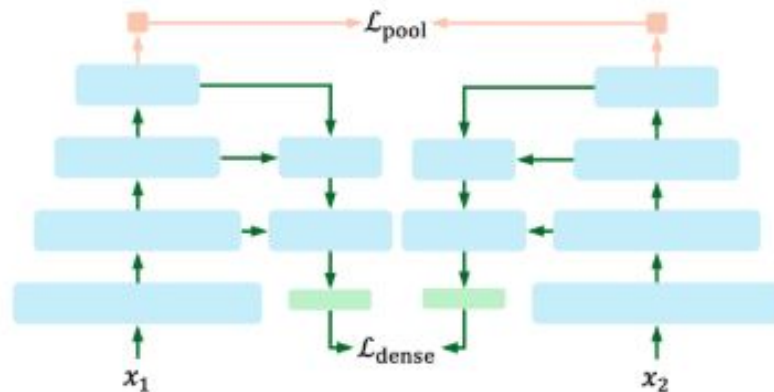
Pooled and Dense Learning (PooDLe)



PooDLe: encoder-decoder design



Naive: place both objectives at last encoder layer



PooDLe: pooled objective on last encoder layer; dense objective on high-resolution output from spatial decoder

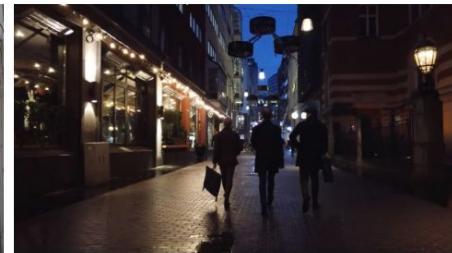
Using subcrops as pseudo-iconic views of objects



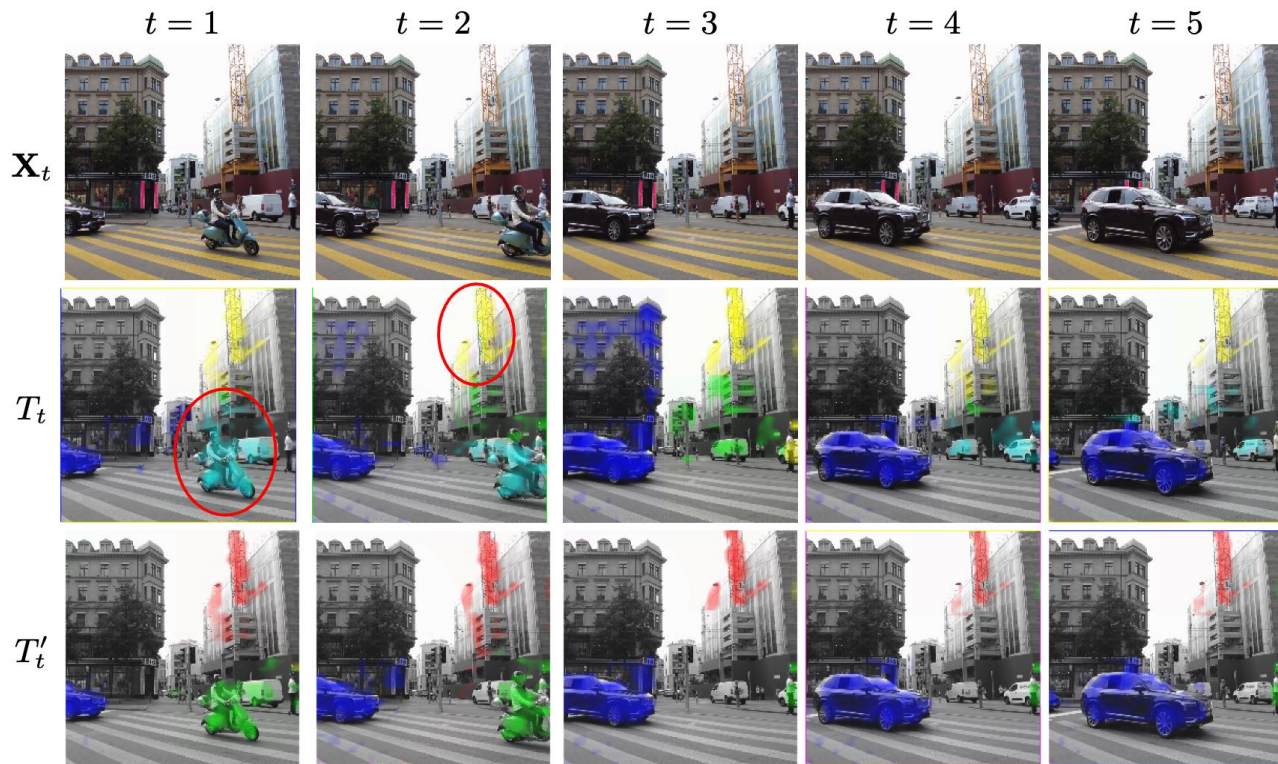
Semantic segmentation results

<https://agenticlearning.ai/poodle>

Discover and tRack Objects (DoRA)



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